

# Aviation Rescue Swimmer School

Water Entry

LT 3.3

# Introduction

While performing duties as a Rescue Swimmer, you will find it necessary to deploy from the helicopter to perform the rescue. The following is a guide to assist you in learning the procedures for safe day & night water entry.

# Enabling Objectives

- List procedures for day/night water entry and day/night direct deployment per NWP 3-50.1.
- Perform day/night water entry procedures and day/night direct deployment from search and rescue helicopters per NWP 3-50.1.

# Day Water Entry

- Don crewman's safety belt.
- Quickly give gear a final check.
- Crewman maintains positive control of swimmer, while swimmer scoots up to doorway.
- Tap on chest to release gunner's belt.

# Day Water Entry

## WARNING

The crewman shall maintain a hold of the swimmer's harness with one hand as the other hand is used to tap the swimmer's chest. This is to avoid an inadvertent rescue swimmer deployment.

# Day Water Entry

- Remove crewman's safety belt with right hand.
- Assume ready position.
- Hands on door edge.
- Fingers straight.
- Legs out straight, knees slightly bent.
- Toes pointed upward, eyes on horizon.
- Receive Jump command (three taps on shoulder).
- Visually ensure landing area is clear look left, right and center.

# Day Water Entry

- Keep eyes on horizon.
- Push out of doorway with hands.
- Hands assume proper position.
- Clear mask prior to surfacing.
- Surface and give Helo hand signal for "I'm all right"

# Night Water Entry

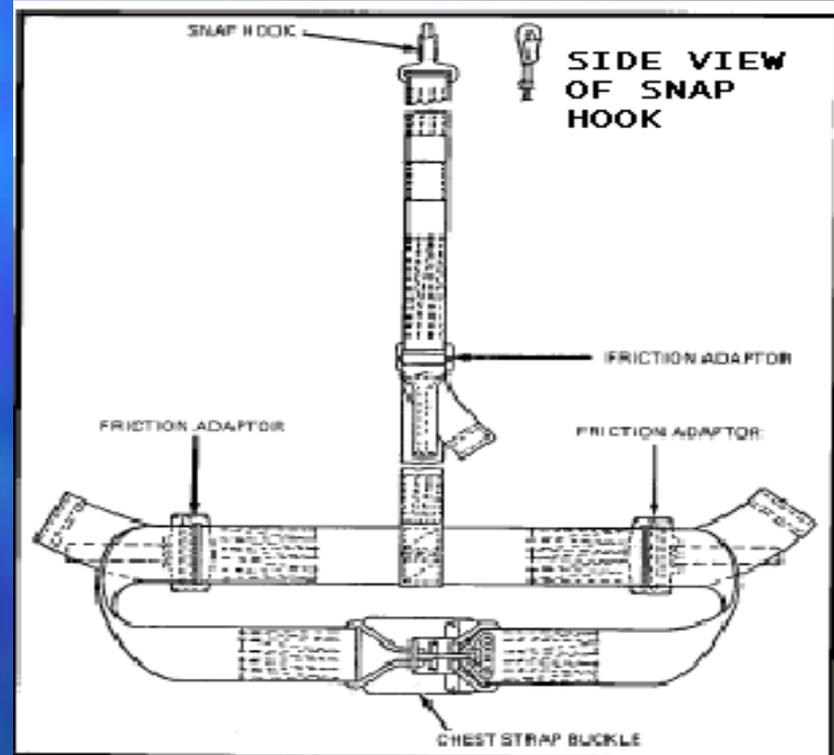
- Prior to leaving platform, quickly give gear a final check.
- Illuminate lighting device.
- Don rescue strop
- Tap on chest to remove crewman's safety belt.
- Swimmer is lowered in from 40 to 60 foot hover.

# Night Water Entry

- Swimmer disconnects from hoist.
- Give night signal for "I'm all right".
- Proceed with rescue.

# Summary

- One tap on the chest is the signal for what?
- *Remove Safety belt*
- Three taps on the shoulder is the signal for what?
- *Jump, Jump, Jump*



Questions?

